Hypercosm™

HYPERCOSM TELEPORTER

Hypercosm Teleporter is a software tool for efficient one-click exporting of 3D models and animations from Autodesk 3ds Max™ or VIZ™ into Hypercosm's compact web-ready applets. The applets may be viewed stand-alone or within a web page using the Hypercosm Player. They may also be viewed within PowerPoint or other computer-based display systems that support ActiveX.

Teleporter's advantages include extremely low file sizes that make web publishing or mobile graphics a practical solution for 3D models and animations. We also offer the high fidelity required by artists and content creators, including preservation of object hierarchy, non-rigid body animations, texture mapping, modifiers, and the ability to:

Interact: Manipulate a model or animation with rotate, pan or zoom interactivity to catch all the details.

Embed: Exported applets can be dropped into web pages, training courseware or mobile devices.

Transfer: Teleporter compresses 3ds Max™ files small enough for even low bandwidth file sharing.

Collaborate: Built-in peer-to-peer collaboration makes it easy to share work or get assistance from others.

Teleporter is available for just $299 from our website, www.hypercosm.com. You can also try it immediately by downloading a free evaluation version to see how easy 3D web exporting can be.

System Requirments:

- Windows 95, 98, NT, 2000, XP
- Internet Explorer 4.0 or later, Netscape, or Firefox.
- Direct 3D or OpenGL

APPLICATIONS AT A GLANCE:

- **On-line product demonstrations**
- **Electronic technical manuals**
- **Interactive training system graphics**
- **Technical support websites**
- **Product or concept visualization**







Contact Us:

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